

# Lecture 3.4

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In the weighted vertex-cover problem, each of the vertices is assigned a number (weight/cost). The aim is to select a subset of vertices that covers all edges such that this subset has a minimum total weight.

The 2-approximation algorithm for the unweighted vertex-cover problem does not work for the weighted version; as a counterexample, consider a graph consisting of one edge, where one node has weight 1 and the other has weight  $> 2$ .

To attempt to find an algorithm for weighted vertex cover, we first describe it as a linear program. The approach has the following elements:

- For every vertex  $v$ , a decision variable  $x_v$  is introduced. This variable is 1 if  $v$  is in the cover and 0 if  $v$  is not in the cover.
- The weighted vertex cover problem is formulated using a linear cost function and linear constraints on the decision variables.

We want to minimize the total weight of the vertices in  $C$  subject to the constraint that the vertices in  $C$  form a cover.

- We have that  $total\ weight = \sum_{v \in V} weight(v) \cdot x_v$ , which should be minimized.
- We have that, for every edge  $(u, v)$ , the constraint  $x_u + x_v \geq 1$  is added.
- A problem here is that the variables are only meaningful when their value is either 0 or 1. This can be addressed using so-called 0/1-constraints. However, such constraints are not linear. Therefore, we are solving what is known as a 0/1-LP, the solving of which is NP-hard.
  - The next lecture will show LP relaxation, which can use a 0/1-LP to build an approximation algorithm.