

(i) Each iteration of the outermost loop needs $O\left(\frac{n}{B}\right)$ I/Os to load each of the $\frac{n}{B}$ blocks that make up the array Y . Thus, the total number of I/Os performed by the algorithm is $O\left(\frac{n^2}{B}\right)$, as the outer loop runs for n iterations.

Alternatively:

$$X \text{ is scanned once: } O(n \cdot m) = O\left(\frac{n^2}{B}\right) \text{ I/Os}$$

$$Y \text{ is scanned } n \text{ times: } O(n \cdot n \cdot m) = O\left(\frac{n^3}{B}\right) \text{ I/Os}$$

$$\text{total: } O\left(\frac{n^3}{B}\right) \text{ I/Os}$$

(ii) Idea of the cache-aware algorithm: instead of scanning over the entire array Y for each element of X , scan over tiles of X - Y -combination which fit entirely in memory. More precisely scan over $\frac{M}{2} - 2(B-1)$ items of X and $\frac{M}{2} - 2(B-1)$ items of Y at the same time, which allows for using $\frac{2\eta}{B}$ I/Os for analyzing η^2 X - Y combinations, where $\eta = \frac{M}{2} - 2(B-1)$

$\text{FindMin-CacheHome}(X, Y, M, B)$

1. $z \leftarrow +\infty$
2. $\eta \leftarrow \lfloor \frac{M}{2} - 2(B-1) \rfloor$
3. $\text{for } i \leftarrow 0 \text{ to } \lceil \frac{n-1}{\eta} \rceil$
4. $\text{for } j \leftarrow 0 \text{ to } \lceil \frac{n-1}{\eta} \rceil$
5. $z \leftarrow \min(z, \text{FindMin}(X[i \cdot \eta \dots m_i(n-1, (i+1) \cdot \eta)], Y[i \cdot \eta \dots m_i(n-1, (i+1) \cdot \eta)]))$
6. end for
7. end for
8. $\text{return } z$

For each time line 5 is executed, we note that all elements needed to execute FindMin fit into memory; this means each such execution requires at most $\frac{1}{B} = O\left(\frac{M}{B}\right)$ I/Os.

$$\text{The number of times line 5 is executed is } \left(\lceil \frac{n-1}{\eta} \rceil\right)^2 \leq \left(\frac{n-1}{\eta} + 1\right)^2 = \left(\frac{n-1}{\eta}\right)^2 + 2 \frac{n-1}{\eta} + 1 \\ = O\left(\frac{n^2}{\eta^2}\right) = O\left(\frac{n^2}{M^2}\right)$$

Thus, the total number of I/Os scales as $O\left(\frac{n^2}{M^2} \cdot \frac{M}{B}\right) = O\left(\frac{n^2}{MB}\right)$ I/Os.

(iii) Idea of the cache-oblivious algorithm: use a recursive approach, where we continuously split up the problem until it fits into memory.

$\text{FindMin-CacheOblivious}(X, Y, i_1, i_2, j_1, j_2)$

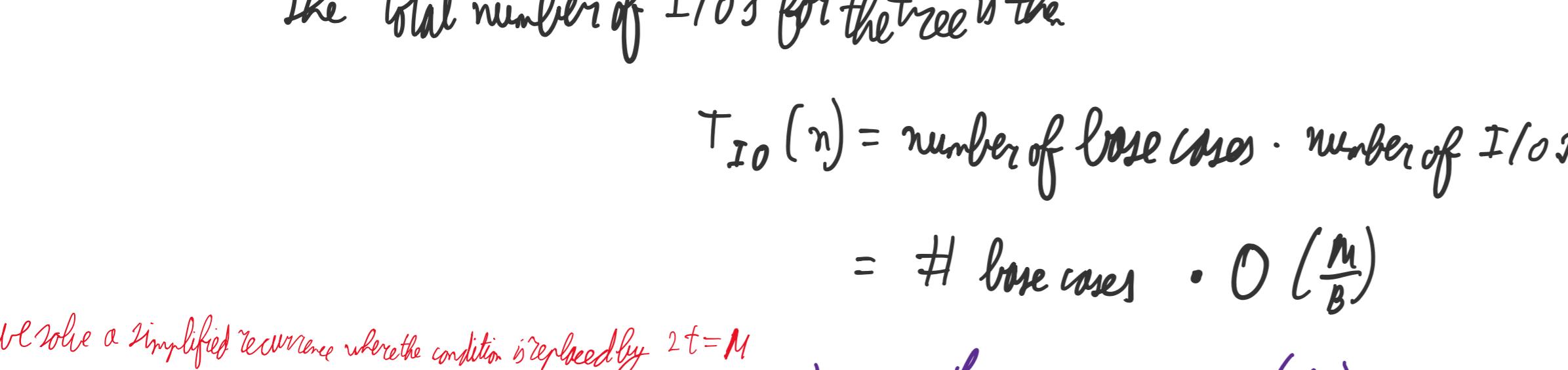
1. if $i_1 = i_2$ OR $j_1 = j_2$ note: we don't know exactly what's in memory; hence, we need to split it until the size becomes 1.
2. return $\text{FindMin}(X[i_1 \dots i_2], Y[j_1 \dots j_2])$
3. else
4. $i_{\text{mid}} \leftarrow \lfloor \frac{i_1 + i_2}{2} \rfloor$
5. $j_{\text{mid}} \leftarrow \lfloor \frac{j_1 + j_2}{2} \rfloor$
6. $z_1 \leftarrow \text{FindMin-CacheOblivious}(X, Y, i_1, i_{\text{mid}}, j_1, j_{\text{mid}})$
7. $z_2 \leftarrow \text{FindMin-CacheOblivious}(X, Y, i_1, i_{\text{mid}}, j_{\text{mid}} + 1, j_2)$
8. $z_3 \leftarrow \text{FindMin-CacheOblivious}(X, Y, i_{\text{mid}} + 1, i_2, j_1, j_{\text{mid}})$
9. $z_4 \leftarrow \text{FindMin-CacheOblivious}(X, Y, i_{\text{mid}} + 1, i_2, j_{\text{mid}} + 1, j_2)$
10. return $\min(z_1, z_2, z_3, z_4)$
11. end if

The number of I/Os $T_{IO}(t)$ for running this algorithm with problem size t , given by

where t is the size of strong one subarray we ignore reading issues
(we need two of these)

$$T_{IO}(t) = \begin{cases} O\left(\frac{m}{B}\right) & \text{if the problem fits entirely into memory} \\ 4 T_{IO}\left(\frac{t}{2}\right) & \text{otherwise} \end{cases} = \begin{cases} O\left(\frac{M}{B}\right) & \text{if } 2(t+(B-1)) \leq M \\ 4 T_{IO}\left(\frac{t}{2}\right) & \text{otherwise} \end{cases}$$

Solving this recurrence for $t = n$ gives us the following recursion tree



The total number of I/Os for the tree is the

$$T_{IO}(n) = \text{number of base cases} \cdot \text{number of I/Os per base case} + \text{total overhead}$$

$$= \# \text{base cases} \cdot O\left(\frac{M}{B}\right)$$

usually: $\sum_{i=0}^{k-1} \text{overhead on level } i$

but here, this is zero, as overhead \Rightarrow small levels

We solve a simplified recurrence where condition replaced by $2t = M$

at the base cases, we have

$$2t = M$$

using the all-same assumption to ignore blocks sticking out

$$t = \frac{M}{2}$$

$$\text{height of } = 4^k$$

$$= O\left(\frac{M}{B}\right)$$

$$= (2^k)^2 \cdot O\left(\frac{M}{B}\right)$$

$$= \left(\frac{M}{2}\right)^2 \cdot O\left(\frac{M}{B}\right)$$

$$= O\left(\frac{n^2}{M^2}\right) \cdot O\left(\frac{M}{B}\right)$$

$$= O\left(\frac{n^2}{MB}\right)$$