Exercise 7.6

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- 1. Turn the undirected graph G = (V, E) into a directed graph  $G^* = (V, E^*)$ , where the edges are obtained by directing every edge from the node with smaller index to the node with higher index:  $E^* = \{(v_i, v_i) \in E | i < j\}$ . Note that this new graph has its nodes stored in topological order by construction. Furthermore, note that this graph  $G^*$  can be obtained by simply ignoring any edges which are not part of the set  $E^*$  in the adjacency-list representation of the graph, and hence, no additional I/Os are necessary at this point to use  $G^*$ .
- 2. Now, define a function f on the nodes as follows. (In this application, we do not need to introduce labels  $\lambda(v_i)$  to define *f*.)
  - a. If  $|N_{in}(v_i)| = 0$ , then  $f(v_i) = 1$ . 6 N
  - b. If  $|N_{in}(v_i)| > 0$ , then  $f(v_i) = \min_{c \in \{j \mid 1 \le j \le d_{max}+1\} \setminus \{f(v_{in}) \mid v_{in} \in N_{in}(v_i)\}} c$ .
- 3. Now, let the *f*-value of each node denote the color assigned to that node. Then, this algorithm will assign at most  $d_{max}$  + 1 different colors. To see why, consider that, for each node in the graph, the algorithm either assigns color 1 (if the node has no incoming edges) or the lowest-numbered color which is not already in used by one of the neighbors of the node. Since each node has at most  $d_{max}$  incoming edges, this means that d<sub>max</sub> + 1 colors must be eerlain how, e.g. bottettole remed, the find mining missing element no node will be assigned a color higher than  $d_{max} + 1$  (given that at least one of the  $d_{max} + 1$  colors must be unused by at least one of the neighbors).
- Note that f is a local function, and that each  $f(v_i)$  can be computed in  $O(SORT(1 + |N_{in}(v_i)|))$  I/Os from the 4. *f*-values of its in-neighbors. Then, it follows from theorem 7.2 that the total number of I/Os performed by the algorithm is O(SORT(|V| + |E|)).